

Highlights of the Week

We began this week with Valentines Boxes! The children were very excited to celebrate Valentine's Day! The highlight of the week was the party. All of the children loved passing out Valentine's and receiving them. The children made Valentine bracelets, cut out valentine hearts, played with play dough, sang songs and decorated heart shape cookies with frosting and sprinkles. It was a lot of fun for all.

This week the children are learning about Amphibians. They have learned many fun facts about frogs. They were surprised to learn that they drink water by absorbing through their skin instead of drinking water and that they use their eyes to help digest their food. Frogs are Amphibians, animals that spend part of their lives under water and the remainder on land. They have long, powerful jumping legs and a very short backbone. Most frogs have teeth (in the upper jaws only) but toads do not have any teeth. The children are making books and are coloring sheets learning about the life cycle and the parts of the frog. They are learning to tell the difference between frogs and toads. Soon we will begin our study of reptiles and dinosaurs.

Life cycle: Like all amphibians, frogs spend their lives near water because they must return to the water to lay their eggs. Frog eggs are laid in the water. When they hatch into tadpoles, they breathe with gills and swim using a tail. As they mature, they lose their tail, and they develop lungs for breathing air. In harsh climates, frogs bury themselves in sand and mud and hibernate (sleep very deeply) through the cold winter.

Dr. Maria Montessori's Words:

"Sometimes very small children in a proper environment develop a skill and exactness in their work that can only surprise us".

-Maria Montessori

Reminders:

- February 16th Family Ball at Troy Community center 6pm to 7:30pm
- February 19th & 20th Mid-Winter Break NO SCHOOL

Home/School Connection

Better Concentration

Looking for a fun way to improve your youngster concentration? Try this quick game. The first player makes one motion clapping or spinning around. The next player adds another movement continue adding new motions until someone forgets the sequence. The last player to get it right starts a new game.

